

numberPlateExtraction.m

```
function numberPlateExtraction
% NUMBERPLATEEXTRACTION extracts the characters from the input number
plate image.

closeall

[F P]=uigetfile({'*.jpg';'*.bmp'},'Image Selector');
ab=strcat(P,F);
P=ab;
Path = fopen('Path.txt', 'wt');
fprintf(Path,'%s\n',P);
fclose(Path);
f=imread(ab
f=imresize(f,[400 NaN]);
g=rgb2gray(f);
g=medfilt2(g,[3 3]);
se=strel('disk',1);
gi=imdilate(g,se);
ge=imerode(g,se);
gdiff=imsubtract(gi,ge);
gdiff=mat2gray(gdiff);
gdiff=conv2(gdiff,[1 1;1 1]);
gdiff=imadjust(gdiff,[0.5 0.7],[0 1],0.1);
B=logical(gdiff);
```

```

er=imerode(B,strel('line',50,0));
out1=imsubtract(B,er);
F=imfill(out1,'holes');
H=bwmorph(F,'thin',1);
H=imerode(H,strel('line',3,90));
final=bwareaopen(H,100);
Iprops=regionprops(final,'BoundingBox','Image');
NR=cat(1,Iprops.BoundingBox);
r=controlling(NR);
if ~isempty(r) .
    I={Iprops.Image};
noPlate=[];
for v=1:length(r)
    N=I{1,r(v)};
    letter=readLetter(N);
    while letter=='O' || letter=='0'
        if v<=3
            letter='O';
        else
            letter='0';
        end
        break;
    end
    noPlate=[noPlate letter];
end
fid = fopen('Plate.txt', 'wt');
fprintf(fid, '%s\n',noPlate);
fclose(fid);
winopen('Plate.txt')
data=strcat('http://localhost/freehtml5phone/Simulation.php?go=',P);

```

```
web(data,'-browser')

else
data=strcat('http://localhost/freehtml5phone/addnew.php?go=',P);

web(data,'-browser')
closeall
end
end
```

controlling.m

```
function r=controlling(NR)
%CONTROLLING determine the array of indices of Bounding boxes of interest.

[Q,W]=hist(NR(:,4));
ind=find(Q==6);

for k=1:length(NR)
    C_5(k)=NR(k,2) * NR(k,4);
end

NR2=cat(2,NR,C_5');
[E,R]=hist(NR2(:,5),20);
Y=find(E==6);
if length(ind)==1
    MP=W(ind);
    binsize=W(2)-W(1); .
    container=[MP-(binsize/2) MP+(binsize/2)];
    r=takeboxes(NR,container,2);
elseif length(Y)==1
    MP=R(Y);
    binsize=R(2)-R(1);
    container=[MP-(binsize/2) MP+(binsize/2)];
    r=takeboxes(NR2,container,2.5);
elseif isempty(ind) || length(ind)>1
    [A,B]=hist(NR(:,2),20);
    ind2=find(A==6);
```

```

if length(ind2)==1
    MP=B(ind2);
binsize=B(2)-B(1);
container=[MP-(binsize/2) MP+(binsize/2)];      r=takeboxes(NR,container,1);
else
    container=guessthesix(A,B,(B(2)-B(1)));
if ~isempty(container)
    r=takeboxes(NR,container,1);
elseif isempty(container)
    container2=guessthesix(E,R,(R(2)-R(1)));
if ~isempty(container2)
    r=takeboxes(NR2,container2,2.5);
else
    r=[];
end
end
end
end
end

```

create_templates.m

```
%CREATE TEMPLATES
```

```
%Letter
```

```
A=imread('A.bmp');B=imread('B.bmp');  
C=imread('C.bmp');D=imread('D.bmp');  
E=imread('E.bmp');F=imread('F.bmp');  
G=imread('G.bmp');H=imread('H.bmp');  
I=imread('I.bmp');J=imread('J.bmp');  
K=imread('K.bmp');L=imread('L.bmp');  
M=imread('M.bmp');N=imread('N.bmp');  
O=imread('O.bmp');P=imread('P.bmp');  
Q=imread('Q.bmp');R=imread('R.bmp');  
S=imread('S.bmp');T=imread('T.bmp');  
U=imread('U.bmp');V=imread('V.bmp');  
W=imread('W.bmp');X=imread('X.bmp');  
Y=imread('Y.bmp');Z=imread('Z.bmp');  
Afill=imread('fillA.bmp');  
Bfill=imread('fillB.bmp');  
Dfill=imread('fillD.bmp');  
Ofill=imread('fillO.bmp');  
Pfill=imread('fillP.bmp');  
Qfill=imread('fillQ.bmp');  
Rfill=imread('fillR.bmp');
```

% Number

```
one=imread('1.bmp'); two=imread('2.bmp');
three=imread('3.bmp');four=imread('4.bmp');
five=imread('5.bmp'); six=imread('6.bmp');
seven=imread('7.bmp');eight=imread('8.bmp');
nine=imread('9.bmp'); zero=imread('0.bmp');
zerofill=imread('fill0.bmp');
fourfill=imread('fill4.bmp');
sixfill=imread('fill6.bmp');
sixfill2=imread('fill6_2.bmp');
eightfill=imread('fill8.bmp');
ninefill=imread('fill9.bmp');
ninefill2=imread('fill9_2.bmp');
```

%-*-*-*-*-*-*-*-*-*-*-*

letter=[A Afill B Bfill C D Dfill E F G H I J K L M...]

N O Ofill P Pfill Q Qfill R Rfill S T U V W X Y Z];

number=[one two three four fourfill five...]

sixsixfill sixfill2 seven eight eightfill nine ninefill ninefill2 zero zerofill];

character=[letter number];

```
NewTemplates=mat2cell(character,42,[24 24 24 24 24 24 24 24 24 ...
```

24 24 24 24 24 24 24 ...

24 24 24 24 24 24 24 ...

24 24 24 24 24 24 24 ...

24 24 24 24 24 24 24 ...

24 24 24 24 24 24 24 ...

24 24 24 24 24 24]);

save ('NewTemplates','NewTemplates')

clearall

readLetter.m

```
function letter=readLetter(snap)
loadNewTemplates
snap=imresize(snap,[42 24]);
comp=[ ];
for n=1:length(NewTemplates)
sem=corr2(NewTemplates{1,n},snap);.
comp=[comp sem]; end
vd=find(comp==max(comp));
% Alphabets listings.
if vd==1 || vd==2
letter='A';
elseif vd==3 || vd==4
letter='B';
elseif vd==5
letter='C';
elseif vd==6 || vd==7
letter='D';
elseif vd==8
letter='E';
elseif vd==9
letter='F';
elseif vd==10
letter='G';
elseif vd==11
letter='H';
elseif vd==12
letter='I';
```

```
elseif vd==13
letter='J';
elseif vd==14
letter='K';
elseif vd==15
letter='L';
elseif vd==16
letter='M';
elseif vd==17
letter='N';
elseif vd==18 || vd==19
letter='O';
elseif vd==20 || vd==21
letter='P';
elseif vd==22 || vd==23
letter='Q';
elseif vd==24 || vd==25
letter='R';
elseif vd==26
letter='S';
elseif vd==27
letter='T';
elseif vd==28
letter='U';
elseif vd==29
letter='V';
elseif vd==30
```

```
letter='W';
elseif vd==31
letter='X';
elseif vd==32
letter='Y';
elseif vd==33
letter='Z';
% *_*_*_*
% Numerals listings.
elseif vd==34
letter='1';
elseif vd==35
letter='2';
elseif vd==36
letter='3';
elseif vd==37 || vd==38
letter='4';
elseif vd==39
letter='5';
elseif vd==40 || vd==41 || vd==42
letter='6';
elseif vd==43
letter='7';
elseif vd==44 || vd==45
letter='8';
elseif vd==46 || vd==47 || vd==48
letter='9';
```

```
else
letter='0';
end
end
```

guessthesix.m

```

function container=guessthesix(Q,W,bsize)
for l=5:-1:2
    val=find(Q==l);
    var=length(val);
    if isempty(var) || var == 1
        if val == 1
            index=val+1;
        else
            index=val;
        end
        if length(Q)==val
            index=[];
        end
        if Q(index)+Q(index+1) == 6
            container=[W(index)-(bsize/2) W(index+1)+(bsize/2)];
            break;
        elseif Q(index)+Q(index-1) == 6
            container=[W(index-1)-(bsize/2) W(index)+(bsize/2)];
            break;
        end
        else
            for k=1:1:var
                if val(k)==1
                    index=val(k)+1;
                else
                    index=val(k);
                end

```

```

if length(Q)==val(k)
index=[];
end
if Q(index)+Q(index+1) == 6
container=[W(index)-(bsize/2) W(index+1)+(bsize/2)];
break;
elseif Q(index)+Q(index-1) == 6
container=[W(index-1)-(bsize/2) W(index)+(bsize/2)];
break;
end
end
if k~=var
break;
end
end
end
if l==2
container=[];
end
end

```

takeboxes.m

```

function r=takeboxes(NR,container,chk)
takethisbox=[];
fori=1:size(NR,1)
if NR(i,(2*chk))>=container(1) && NR(i,(2*chk))<=container(2)
takethisbox=cat(1,takethisbox,NR(i,:));
end
end
r=[];
for k=1:size(takethisbox,1)
var=find(takethisbox(k,1)==reshape(NR(:,1),1,[]));
if length(var)==1
    r=[r var];
else
for v=1:length(var)
        M(v)=NR(var(v),(2*chk))>=container(1) &&
NR(var(v),(2*chk))<=container(2);
end
var=var(M);
r=[r var];
end
end
end

```