

Sudan University of Science and Technology
College of Engineering
Electronics Engineering



DIAGNOSIS OF COMPUTER FAULTS BASED ON EXPERT SYSTEM

A Research Submitted in Partial fulfillment for the Requirements
of the

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Prepared By:

1. Israa Kamal Al-Khalil Qurashi
2. Mohammed Abd-Allah Ibrahim Salih
3. Osama Taher Abd El-Roaf Hussain
4. Renad Ibrahim El-Hassan Ibrahim

Supervised By:

Dr. Yassir Ebied Mohammed

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استهلال

بسم الله الرحمن الرحيم

قَالَ تَعَالَى: ﴿فَتَعَلَى اللَّهُ الْمَلِكُ الْحَقُّ وَلَا تَعْجَلْ بِالْقُرْآنِ مِنْ قَبْلِ أَنْ يُقْضَىٰ إِلَيْكَ وَحْيُهُ ^{عَلَىٰ} وَقُلْ رَبِّ زِدْنِي عِلْمًا ﴿١١٤﴾﴾

طه: ١١٤

رَبِّ اشْرَحْ لِي صَدْرِي * وَيَسِّرْ لِي أَمْرِي * واحللْ عُقْدَةً مِّنْ لِّسَانِي * يَفْقَهُوا قَوْلِي.

DEDICATION

We dedicate this work to our supported parents and friends, which stand up for us at the hardest times, supported and believed in us till we reached this level.

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The completion of this project could not have been possible without participation and assistance of so many people whose names may not all be enumerated. However the group would like to express their deep appreciation and indebtedness particularly to the following:

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ABSTRACT

Different hardware system or electronics devices usually face application fault as well as hardware fault. Expert system technology is used to introduce a decision support system to enable normal users or technicians to diagnose computer hardware failure. In this research work has been developed an automated motherboard hardware failure diagnosis by just knowing symptoms showed up from the problem. The system uses remote database that can be shared by multiple users, and the ability to increase performance over time by adjusting priority of rules. Data is mainly collected from computer technicians and encoded into if-then rules, then forward chaining inference technique developed using MATLAB. Finally developed a user interface that take user selection and display diagnosis conclusion. Extensive examination of the developed system has proved that our expert system delivers the right conclusion unless it is not found in system database.

المستخلص

الأجهزة المختلفة أو الأجهزة الإلكترونية عادة ما تواجه اعطال في البرمجيات و كذلك اعطال في مكونات الدائرة. تستخدم تكنولوجيا النظام الخبير لإنتاج نظام دعم القرارات لتمكين المستخدمين العاديين أو الفنيين لتشخيص فشل أجهزة الكمبيوتر. في هذا العمل البحثي قمنا بتطوير نظام ألي يقوم بتشخيص مشاكل اللوحة الام لجهاز الكمبيوتر عن طريق معرفة فقط أعراض ظهرت من المشكلة. يستخدم النظام قاعدة بيانات يمكن الوصول لها عن بعد يمكن مشاركتها من قبل مستخدمين متعددين، والقدرة على زيادة الأداء بمرور الوقت من خلال تعديل أولوية القواعد. تم جمع البيانات بشكل رئيسي من فنيي الكمبيوتر وتشفيرها في شكل قواعد (if-then rules)، ثم تم بناء داله الاستنتاج المعروفة بتقنيه (forward chaining) بأستخدام الماتلاب . وأخيرا قمنا ببناء واجهة المستخدم التي تأخذ اختيار المستخدم وعرض خلاصه التشخيص. وقد أثبت الفحص الشامل للنظام أن النظام الخبير لدينا سيعطي الاستنتاج الصحيح ما لم يكن موجودا في قاعدة بيانات النظام.

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Chapter one

Introduction

1.1 Preface

An Expert system is a computer system that emulates the decision making ability of a human expert. [1]

Different hardware system or electronics devices usually face application fault as well as hardware fault. Computer failure diagnosis is a time consuming and costly task to do manually. The expert intelligent system is introduced to develop hardware failure diagnosis for any computer system using a rule based expert system and self-learning techniques and support human technicians to diagnose motherboard hardware failure. As future work, the proposed system is to be integrate with other sensing hardware to be more automated. This project focus on motherboard hardware problems and hardware failure diagnosis.

Parts of Expert System:

The following are main parts that constitute an expert system:

- Database or knowledge-base (rule based).
- Inference engine (forwards changing).
- User interface (give user an ability to interact with the system).

Benefits of Expert System:

Ideally, people would need to have immediate contact with human experts in every area of specialty that they might need, 24 hours a day. But this can't happen. Experts are scarce, busy and often difficult to reach, and many decisions can't wait for access to an expert. Knowledge Automation systems provide a very effective and efficient way to provide prospects, customers, employees and even advisors themselves with a way to have access to top-level expert decision-making knowledge and advice for specific problems.[2]

The way a Knowledge Automation System Delivers Expert Advice:

When developing a system, the decision-making knowledge and procedures of a human expert are converted to “**rules**”, a form of logical representation that the computer can process. The rules are analyzed by the expert system Inference Engine, which determines how to use them to perform a desired action or reach a specific goal. [2]

The Inference Engine provides the “brains” that will determine what rules to use, and how to use them. Since all decisions are based on a logical and consistent use of precise rules, the system can logically explain the basis for its conclusions, and provide consistent advice

The Inference Engine determines:

- What possible answers there are to the problem?
- What data is needed to determine if a particular answer is appropriate?
- If there is a way to derive or calculate the needed data from other rules.
- When enough data is available to eliminate a possible answer, and stop asking unnecessary Questions related to it.
- How to differentiate between remaining answers.

1.2 Problem Statement

Computer failure diagnosis is a time consuming and costly task to do manually.

1.3 Proposed Solution

Development and use of expert system to take the job of diagnosis.

1.4 Approach

1. After collecting enough knowledge start a small prototype of the main software (inference engine, learning engine, and choose a suitable reasoning mechanism) with a small database to test functionality and make proposed changes.
2. Start collecting data to fill database and start training the system.
3. Developing test helper to help user test his/her component.
4. Developing a learning mechanism to increase system performance over time.
5. Develop user interface.

1.5 Thesis Outline

Chapter 1: States research problem and proposed solution along with the work approach and outlines.

Chapter 2: Literature review collecting enough knowledge to build the first software prototype.

Chapter 3: General description of these types of systems.

Chapter 4: Methodology and our system description, design and development.

Chapter 5: Conclusion and future work recommendation.

Chapter 2

Literature review, related work

2.1 Related work

Sourav Mandal et al. (2013) **DIAGNOSIS AND TROUBLESHOOTING OF COMPUTER FAULTS** the author stated “this paper emphasizes an automated system that accepts the defects of any system and then after consulting with an intelligent database, diagnoses and advises for probable rectification. Implemented by Turbo Prolog programming language and SQL database server. The proposed Computer Fault Troubleshooter is a rule-based expert system and forward chaining for inference engine. The system ask the user about problem by Interviews the user and get fact about the problem in hand. The system also explains its reasoning. [3]

Amanuel Ayde Ergado (2016) “Domain knowledge was acquired using semi structured interview technique, observation and document analysis.” the expert system was developed by using ‘if – then’ rules. The developed system used backward chaining to infer the rules and provide appropriate recommendations. The system learns new cases of the problem and provides support for decision making. Implemented using “Three languages, OPS5, SRL, and PROLOG”

The knowledge’s of domain experts acquired through interview question and Document analysis and observation was made when the technicians are troubleshooting problems. [4]

Youssef Bassil (2012) developed an expert PC troubleshooter, by using rule based techniques and fuzzy system to diagnose POST beeps errors, he used forward chaining as inference engine in rule based database and an intelligent agent which assist in self-learning and knowledge acquisition,”

The Expert PC Troubleshooter is implemented using ASP.NET 4.0 and C#.NET 4.0 under the MS.NET Framework 4.0 and MS Visual Studio 2010. The rule-base is implemented as a relational database using MS Office Access 2010”. [5]

Advantages of this system is that it’s the self-learning agent that keep the database up to date, Disadvantages of This system is it have a mic to hear and diagnose the beep errors, but beeps error are different from one device manufacture to other. No clearly way defined to make this distinguish between beeps for every computer manufacture.

Amir HosseinKafi etal. (2016) build a fuzzy expert system by using MATLAB FIS tool for real state recommendation the author stated that “to develop a knowledge-based system, it is too difficult to elicit and integrate knowledge from multiple experts”, so he used fuzzy Delphi Method.

Also he stated that there is no need to increase the number of rules in the system the rule with the highest degree of importance must be selected for the speed and accuracy of fuzzy expert system [6]

Sylvester I. Ele and Adesola, W.A (2013) Computer Fault Diagnosis and Troubleshooting System (CFDTS) this system is built for personal computer to help normal user to diagnose and fix their problems also assist PC technicians in accurate diagnosis of PC fault by providing a systematic and step-wise analysis of failure, possible cause(s) of the failure and offer maintenance recommendations, the system designed using rule based approach and MySQL database tool and NetBeans, Java Language for expert system shell the author stated that “Troubleshooting and diagnosing a computer system is a knowledge-intensive task.” [7]

Abdullah Saad AlMalaise Al Ghamdi etal. (2013) built a simple expert system provides troubleshooting procedures on how to diagnose hardware problems in CPU, Motherboard and RAM. The system was built using CLIPS programming language using rule based approach. The author stated “our goal from building this simple expert system is to help computer users to fix some basic hardware issues or even to perform more extensive troubleshooting”

The weakness of this system is that the architecture of the system doesn't support a quick learning to system because it works in personal computer and the author didn't make a way to share information between similar systems. [8]

The author advised to “create friendly interfaces and connecting various expert system codes together”. In addition, it is also recommended to make the system solve more hardware features, or even expand it to solve software problems and show the relationship between the failure that had occurred in both hardware and software. Another thing that can be done in future is “deploying such a program online to rise the usability of the system and provide facilities for users.”

Mazlina Md Mustafa etal. (2014) this system haven't been placed into working prototype but it discussed a way to reduce computer faults diagnosis time by decreasing the problem area into symptoms and facts, the system will display the possible causes and suggest a solution. The rules of the proposed expert system are in the form of if-then statements. The rule-based system itself uses a simple technique and it starts with a rule-based, which contains all of the appropriate knowledge encoded into If-Then rules. Categories of rule in this system are an audio, Hard Disk, keyboard, mouse,

power supply, processor, start up, Serial ATA, USB device, printer, motherboard, CPU, RAM, peripheral, BIOS, Video Monitor and adapter, DVD drive and DVD/CD recording. The author stated that “Computer technicians do not need to check every part of the computer hardware to diagnose computer hardware failure, but the users or technicians need only to key in the name of the hardware in problem along with its symptoms or facts into the system.” This system used this approach to decrease the problem area

For future work the author advised to enhance this system to solve more hardware problems and deploy it in internet to rise the systems usability. [9]

In general the weakness of most expert systems is the lack of learning techniques to update its own rules or the knowledge database is stored in local device (the knowledge database is not sheared). Shared database makes the system’s diagnosis very powerful because the system under consideration will work in multiple problems in the same time and will learn and update a common database upon it; this speeds the learning and fortunately the speed the system reaches the right conclusion.

Secondly in the field of motherboard diagnosis in some cases the expert need to test circuit component that he guesses it is miss functioning or not functioning at all, so a hardware “test helper” will help user to test the component that expert system may think it is the cause of the problem.

Chapter 3

System Description

3.1 Introduction

An Expert system is a computer system that emulates the decision making ability of a human expert. Different hardware system or electronics devices usually face application fault as well as hardware faults. [3]

Depending on the experience of the technician, a simple problem could take hours or even days to solve. So the specific task of an Expert System is to be an alternative source of decision-making ability for organization to use instead of relying on the expert knowledge or skill of few people or just one person. [9]

3.2 Steps of designing expert system

Following steps are essential and necessary to develop an expert system, this work follow them in different stages of system development as detailed here:

- 1) **Define problem area:** in this project the problem area is defined as diagnosis of PC motherboard hardware faults or failure.
- 2) **Choose and Design of knowledge base:** the design of knowledge base reflect how your expert system deal with information and facts and how inference engine deal with facts and the techniques the system uses to learn; after that the knowledge engineer can encode its knowledge to this database.

In our project the rule based representation approach and MySQL database server that have a remote access in the internet is used for a number of benefits, first the rule based representation is simple and human readable format that can be easily checked and corrected by experts. Second in rule based approach it is too easy to implement an explanation facility in forward chaining inference technique [11]. Third the rule base appears most suitable to diagnose problem using

facts and symptoms of problem this technique can reduce the problem area as mentioned in [9], and speed up its operation over time by learning from cases it try to diagnose by decreasing or increasing priority of rules. Table 3.1 show an example for rule based database architecture.

Table 3.1 rule based database structure

_if	_and	_then	Conclu sion	Pc model	Rule id	Rule priorit y	Entry date
Holds the proble m area or proble m catego ries For examp le HDD, monit or ,powe	Holds the sympt oms of proble ms or hold a relatio n betwe en two entity or facts ,this colum	Hold the cause of the proble m or the compo nent that actuall y encoun ter the proble m and	Hold any massag e that must be display ed to user for exampl e the inform ation about this proble m or	Hold the model of pc/pcs that encou nter this proble m the most	A unique number that the server automati cally add to each rule	The priorit y of rule among other rules in same proble m area this field is determ ined by the expert	Automat ically added by the system for any new rule used for conflict resolutio n protocol if more than one rule have the same

r proble m , etc.	n can be severa l and colum n the syste m scalab ility can handle it witho ut proble m	arise the previe ws sympt oms	solutio n or the last diagno sis			or person who enter the rule	priority
----------------------------	--	--	--	--	--	--	----------

3) **Knowledge acquisition:** The quality of knowledge highly influences the quality of expert system. Building the knowledge base with the help of domain expert is the responsibility of knowledge engineer [15]. In this project the knowledge Acquired form two main sources the first and most important source is the computer technicians, and the second source is the computer troubleshooting forms in internet that it's user respond to the correct solution. The knowledge must then be modeled as decision tree and coded into rule based database.

The specific objectives to be handled by computer technicians are:

to examine the situation base on the user's input to the system, identify the problem and provide a systematic and step-by-step analysis of the causes of the problems, as well as provide maintenance recommendations to users, and also guide them on how to get help from a more technical expert in situations which are less clear. [7]

4) **Designing the inference engine:** the reasoning mechanism, in which the system reason form given facts or ask for facts. **Forward chaining** is used for this project for this reasons: **first** when a problem arise in computer there is no known cause that must be verified or not there is a various faults that can cause this problem or symptoms so the system doesn't know where to start in the first place. **Second** the operation of forward chaining doesn't leave rule in knowledge base without examining it against user or sensors supported facts. **Backward chaining** is not used in this project.

In respect to specific computer model: The rule that belong to this problem area that have this computer model registered will be explored by the system first for the reason of speeding operation.

3.3 Rule-based expert systems

One of the approaches used in knowledge based reasoning technique is rule based reasoning (RBR) approach which is a system whose knowledge representation involves a set of conditions [4]. Symbol dependent rules are the most known reasoning methods and this popularity is mainly due to their naturalness, which facilitates comprehension of the represented knowledge. The basic forms of a rule, if <condition> then <conclusion> where <condition> represents Premises and <conclusion> represents associated action for the premises. The conditional Statements of the reasoning rules are

linked with each other by using logical operators to generate Logical functionalities. When sufficient conditions of a rule are satisfied, then the conclusion is derived and the rule is said to be fired. Rule based reasoning was dominantly applied to represent general knowledge. Rule based expert systems have a significant role in many different domain areas such as computer maintenance, medical diagnosis, electronic troubleshooting and data interpretations. A typical rule based system consists of a list of rules, a cluster of facts and an interpreter [4].

Rules: the rules in the knowledge base are representing what should be done and what should not be done while some conditions are fulfilled. In the same way, the knowledge acquired from domain experts stored in the knowledge base as rules [4]. Rules can represent relations, recommendations, strategies.

Why rule based representation: Because it simply service the project goals and the most suitable representation to diagnose using symptoms of problems.

3.4 Types of inferring techniques

Inference is the means by which we reason from given knowledge [10]. In rules based expert system inferring carried out by two popular used reasoning techniques forward and backward chaining.

3.4.1 Forward Chaining:

Forward chaining looks at the IF part of a rule first. Once all of the conditions are, met then the appropriate rule is chosen.

The forward-chaining algorithm is used which starts by questioning the user who does not know anything about the solution, and investigates progressively to reach the diagnosis results and propose some reasonable

solutions.

Below is the pseudo-code of the forward-chaining algorithm used by the inference engine of the proposed Expert PC Troubleshooter. [5]

Step 1: Read initial facts and store them into working memory.

Step 2: Check the condition part (left side) of every production rule in the rule-base.

Step 3: If all the conditions are matched, fire the rule (execute the right side).

Step 4: If more facts are present, do the following:

Step 5: Read next fact and update working memory with the new facts.

Step 6: Go to step 2

Step 7: If more than one rule is selected, use the conflict resolution strategy to select the most appropriate Rules and go to step 4.

Step 6: Continue until all facts are exhausted. [5]

3.4.2 Backward Chaining

Backward chaining starts with the conclusion, then identifies the IF [5]. In this project Backward chaining is not used. Because forward chaining is enough in this problem area.

3.5 Learning Techniques

Computer fault diagnosis is not a rigid problem that doesn't change with time.

The human expert can update his/her knowledge to accomplish new tasks and make a faster diagnosis from his/her past experience, so the expert system needs a learning techniques to be able to act as automatic PC diagnosis and speed or update its diagnosis over time.

Techniques used in our work to adjust the priority of rules are:

First learn by increasing/decreasing rule priority (to be detailed further in next chapters).

Second keep rules under analysis for expert review, the expert system rules can face four situations:

1. The rule never entered the system agenda (this mean this rule is not entered in a good format or doesn't represent the problem area in a good way).
2. The rule/rules entered the agenda but never been fired by the system (this mean may be the rule/rules is not necessary)
3. The rule/rules entered the agenda and fired but never gives the right diagnosis or solution (this situation means may be the rule is incorrect or miss formatted).
4. The rule/rules enters system agenda and often gives the right diagnosis but its priority is low (in this case the rule priority must be increased). (This technique is to be detailed in chapter 4).

3.6 System Principles

As same as all real word problems there is a symptoms that arise with any problem area or failure, the human expert can distinguishes between this symptoms based on his expertise in the field of problem area. As well as the rule based system can benefit from this feature to distinguish between this symptoms using diagnosis rules that state PROBLEM AREA – SYMPTOMS - PROBLEM CAUSE by using simple **IF-THEN** rules.

The system goal is not to replace human techniques but it's a step towards automation of hardware problems diagnoses.

Arie Ben-David, Leon Sterling (2006) found that the simpler decision rules are more accurate and suitable for most human decision making problems and stated that “it is pointless to allow decision trees or rule bases to grow beyond an order of magnitude of ten branches or rules.”[16]. the accuracy and quality of rules is more important than the number of rules.

The system is aided by a hardware test helper that can help user to test his component. (To be detailed in chapter 4).

3.7 The Problem Area of Motherboard Diagnosis

The troubleshooting of motherboard is not an exact science, so there is a need for expertise person to deal with it. The basic idea is that the computer technician know the normal operation of the circuit under diagnosis and the pattern of symptoms that show up with a specific problem/problems as stated in [9].

What if the computer technician doesn't know the problem from it's symptoms or cannot be sure what has caused this symptoms, he will test the electric circuit or test a couple of solution that he sees maybe the suitable fix for the problem until the problem being fixed or can't be fixed by this technician. If the problem has been fixed after trying number of solutions the solution that fixes the problem will be remembered by the technician and whenever a similar problem arise the technician applies this solution first.

As stated in [8] most motherboard related failures are due to the "Onboard" regulated supplies and component failure within those circuits. The on-board power supply circuit had partially failed and was overloading subsequent components else the problem would be with the capacitors which are defective in the first place. A motherboard failure on a laptop that is out of warranty would usually mean that it is time for a new laptop. The price of

a new motherboard is usually higher than the current value of the laptop. Bad RAM is somehow harder to diagnose as similar symptoms may be caused by software problems, other hardware problems or even motherboard failure.

3.7.1 Motherboard System

They can be divided into two categories based on computer, which are:

- Main component that the motherboard will not function or miss function if it's encounter a faulty hardware or software. Those are: Capacitors or any component that effect the power, CPU, RAM, power supply PSU, power regulator circuit components, ROM BIOS, north bridge chipset.
- Secondary component that will not block the motherboard from functioning but will make the PC unstable or can't be used at all. Those are: Capacitors, HDD, CPU fan, monitor, all cables except PSU cables, and Graphic card.

Fortunately the motherboard system is good on testing itself, and this test are temperature sensors and POST (**power-on-self-test**)

3.7.2 POST test

The first thing that the BIOS does when it boots the PC is to perform what is called the Power-On Self-Test, or POST for short. The POST is a built-in diagnostic program that checks your hardware to ensure that everything is present and functioning properly, before the BIOS begins the actual boot. It later continues with additional tests (such as the memory test that you see printed on the screen) as the boot process is proceeding.

Some POST errors are considered "fatal" while others are not. A fatal error means that it will halt the boot process immediately (an example would be if no system memory at all is found). In fact, most POST boot errors are

fatal, since the POST is testing vital system components. [17]

The bios generate a beep post code to show the user what is going on, this beeps can be encoded as rules, note that beeps code are different from each device manufacture to another, so each beeps code in database can be reserved to a specific computer model.

3.8 Background and History

Expert system is branch of AI that makes extensive use of specialized knowledge to solve problems at the level of a human expert. An expert is a person that can solve problems that most people cannot solve or can solve them more efficiently (but not cheaply). The expert system technology may include special language, programs, and hardware designed to aid the development and execution of expert system. [11]

Figure 3.1 illustrates the basic concept of a knowledge-based expert system. The user supplies facts or other information to the expert system and receives expert advice or expertise in response. Internally, the expert system consist of two main components. The knowledge base consist the knowledge with which the inference engine draws conclusions. These conclusions are the expert system's responses to the user's queries for expertise.

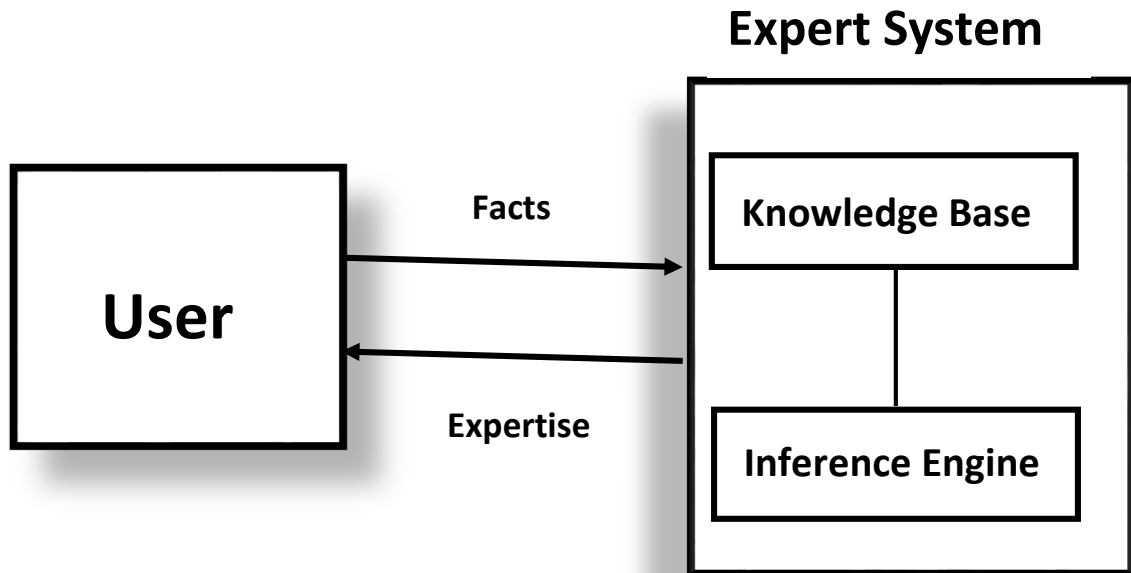


Figure 3.1: basic concept of an expert system [11]

Table 3.2 shows some important events in the history of development of expert system that start from 1943 till now.

Table 3.2: Some important events in the history of expert systems [11]

Year	Event
1943	Post production rules; McCulloch and Pitts Neuron Model
1954	Markov Algorithm for controlling rule execution
1956	Dartmouth conference; logic theorist; heuristic search “AI” term coined
1957	Perceptron invented by Rosenblatt; GPS(General problem solver) started (Newel ,Shaw , and Simon)
1958	LIPS AI Language (McCarthy)
1962	Rosenblatt’s Principles of Neurodynamics on perceptions
1965	Resolution Method of automatic theorem proving(Robinson)

	Fuzzy logic for reasoning about fuzzy objects(Zadeh) Work begun on DENDRAL, the first expert system(Feigenbaum, Buchanan, etal)
1968	Semantic nets, associative memory model (Quillian)
1969	MACSYMA math expert system (Martin and Moses)
1970	Work beings on PROLOG (Colmerauer, Roussel, etal)
1971	HEARSAY I for speech recognition Human problem solving popularizes rules(Newel and Simon)
1973	MYCIN expert system for medical diagnosis(Shortliffe, etal) leading to GUIDON, intelligent tutoring (Clancey) TEIRESIAS, explanation facility concept (David) and EMYCIN, first shell(Van Melle, Shortliffe, and Buchnan) HEARSAY II, blackboard model of multiple cooperating experts
1975	Frames, knowledge representation (Minsky)
1976	AM (Artificial Mathematician) creative discovery of math concept's (Lenar) Dempster-Shefer Theory of Evidence for reasoning under uncertainty Work begun on PROSPECTOR expert system for mineral exploration(Duda, Hart, etal)
1978	Work started on XCON/RI (McDermot, DEC) to configure DEC computer systems Meta-DENDRAL, metarules, and rule induction (Buchanan)
1979	Rete algorithm for fast pattern matching (Forgy)

	Commercialization of AI begins Inference corp, formed (releases ART expert system tool in 1985)
1980	Symbolics, LMI founded to manufacture LISP machines
1982	SMP math expert system; Hopfield Neural Net; Japanese Fifth Generation Project to develop intelligent computers
1983	KEE expert system tool (Intellicorp)
1985	CLIPS expert system tool (NASA)

3.8.1 Dendral

The software program Dendral is considered the first expert system because it automated the decision-making process and problem-solving behavior of organic chemists. The project consisted of research on two main programs **Heuristic Dendral** and **Meta-Dendral**, and several sub-programs. It was written in Lisp (programming language), which was considered the language of AI because of its flexibility. [12]

3.8.2 CLIPS

CLIPS is a public domain software tool for building expert systems. The name is an acronym for "C Language Integrated Production System." The syntax and name was inspired by Charles Forgy's OPS ("Official Production System," although there was nothing really official about it). The first versions of CLIPS were developed starting in 1985 at NASA-Johnson Space Center (as an alternative for existing system ART*Inference) until the mid-1990s when the development group's responsibilities ceased to focus on expert system technology. The original name of the project was NASA's AI

Language (NAIL).

Like other expert system languages, CLIPS deals with rules and facts. Various facts can make a rule applicable [12]

3.9 Advantages of expert systems [13]

Main advantages of expert system can be summarized in the following

- More accessibility: Many experiments can be done. Simply an expert system is a mass production of experiments.
- Cost reduction: The cost of gaining experience by the user is decreased considerably.
- Risk reduction: The expert system can work in environments dangerous, harmful or unpleasant for human.
- Eternity: Obviously, these systems don't die.
- Multiple experts: An expert system can be the result of knowledge elicitation from several experts.
- More reliability: These systems don't get tired or sick, they do not go on a strike and they do not conspire against their managers. On the contrary, these are often done by human experts.
- Explanation capability: An expert system can explain the way in which the results are obtained. On the contrary, due to many reasons (fatigue, unwillingness, etc.) human experts are not able to provide such explanations all the time.
- Quick response: Expert systems respond quickly.
- Responsibility in any condition: In critical conditions and/or emergencies an expert may be unable to make the right decision due to Stress or other factors while an expert system's decision making is not affected by these events.

- Experience base: An expert system can provide access to a massive amount of experience.
- User training: An expert system can act like an intelligent tutor, i.e., problems are presented to the system and the way of reasoning can be obtained.
- Ease of knowledge transmission: one of the most important advantages of expert systems is its convenience to move the knowledge from the system to somewhere else on the globe.

Chapter 4

System development and design

4.1 Introduction

The focus in the development of expert system is to acquire and represent the knowledge and experience of a person(s) who have been identified as possessing the special skill or mastery [18]. Also as was mentioned expert system is the best solution to do the job of fast diagnosis using only information about component encounter problem, and what symptoms visible to user. Expert system components are knowledgebase, inference engine and user interface where inference engine interact with the user interface and the knowledge-base. The process of inference engine is totally hidden from user.

In this chapter will be discussed and explain how has been developed our expert system. Following the steps of designing mentioned in (chapter 3 section 3.2).

4.2 System use case scenarios

Scenario is “A narrative description of what people do and experience as they try to make use of computer systems and applications” [M. Carrol, Scenario-based Design, Wiley, 1995]. Scenario is an important aspect when developing an application because it is useful in requirement elicitation in first place and to reach the right design easily [19].

Table 4.1: Use case: diagnose problem

Scenario name	Diagnose problem
Participating actor instances	User that want to know the cause of his problem
Main success Flow of events	<ol style="list-style-type: none"> 1. The user select “Diagnose Problem” from main GUI. 2. System ask for computer model, then check for “internet connectivity” by calling a webpage that hosted in the same website hosts the database. 3. The system connect to database and fetch the column of “problem area”. 4. System display the “problem area” column in table format with ability to select from this table. 5. The user must select only one choice, after that “Ok” bottom will show up on the same figure with table. 6. Once the user clicked “Ok” bottom the “problem area” table will be closed. 7. The system connect to database again to fetch the data of “symptoms” of problem selected. 8. System display “symptoms” of selected problem as a table with ability to select from, and the user can select more than one symptoms from “symptoms” table. 9. Once the user make a selection/selections, “Ok” bottom will show on the same figure with table. 10. Once the user click on “Ok” bottom the table will be closed. 11. The system will start “data driven reasoning” (forward chaining). 12. After “data driven reasoning” had finished the program the program start “conflict resolution protocol”. 13. The “conflict resolution protocol” scenario is included here, at the end of “conflict resolution protocol” scenario the “rule agenda” constructed.

Continue. Main success Flow of events	<p>14. The “rule firing” use case scenario included here.</p> <p>15. The “priority adjustment” function run.</p>
Exit condition	16. The “priority adjustment” finished. So the last function in system finished.
Extensions	<p>2a. the system can’t reach webpage.</p> <p>2a1. “No internet connectivity, or server down” message will be displayed in main GUI and program stops.</p> <p>5a. the user closed the figure and make no selection.</p> <p>5a1. The program stop.</p> <p>7a. the user closed the figure after making selection.</p> <p>7a1. The program stops.</p> <p>8a. the system find no symptoms for selected problem.</p> <p>8a1. The system go to step (11).</p>

Table 4.2: Use case: Conflict resolution scenario

Scenario name	Conflict resolution protocol
Participating actor instances	Client side application
Main success Flow of events	<p>1- The application read the “rule agenda” that driven from “forward chaining”. That already sorted from server by priority in descending order.</p> <p>2- The application lookup “the rule agenda” table for rules that have the same priority.</p> <p>3- The application request the database server to sort rules that have the same priority by the newest date of entry.</p> <p>4- The application then replace that rules with the new sorted one.</p>
Exit condition	5- The “rule agenda” is sorted.
Extensions	2a. application doesn’t find any rules having the same “priority” in

	<p>“rule agenda”.</p> <p>2a1. The “conflict resolution” stops.</p>
--	--

Table 4.3: Use Case: rule firing scenario

Scenario name	Rule firing scenario
Participating actor instances	user that want to diagnose his problem
Main success Flow of events	<ol style="list-style-type: none"> 1- The application read sorted rule agenda from “conflict resolution”. 2- The application search the rule agenda for rules that already been fired, and delete those/this rules/rule. 3- Application check for last rule that is parent and add the number of new rule to column five in “fired memory” table. If not found just continue. 4- The application add the old rules that was a part from old rule agenda below the new one. 5- Application start to fire the first rule in rule agenda. 6- Application connect to database server request for the right hand side of this rule, its conclusion, and its tag. 7- If tag is “D” The program show the conclusion to user and, question box will show up. 8- The question box will ask the user if this conclusion given is the right conclusion or not and wait for reply. 9- The application will save the fired rule. In “fired memory” table. (Discussed in next sections). 10- If the rule succeeded enter 1 to the second column in “fired memory” table. Else enter 1 to the third column in “fired memory”. 11- Search for the right hand side of the rule to problem area column in database

Continue. Main success Flow of events	<p>12- If found add it to as new “problem area”;</p> <p>13- Enter 1 in the fourth column in “fired memory” table .exit and then jump to step (7) in “diagnose problem” use case.</p>
Exit condition	<p>14- Loop through pervious steps tell one rule succeeded or no more knowledge found.</p>
Extensions	<p>2a. the application doesn't have rules that have been fired already.</p> <p>2a1. The application continue to step (3).</p> <p>4a. the application doesn't have an old rules that not been fired.</p> <p>4a1.the application continue to step (5).</p> <p>5a. the rule agenda is empty.no rules to fire.</p> <p>5a1. Display a massage to user “I don't have knowledge”, and exit.</p> <p>7a. No conclusion for that rule found, this mean this is not the last conclusion.</p> <p>7a1.go to step (9).</p> <p>7a2. If the tag of rule is “T”.</p> <p>7a3. The application display rule conclusion's to user and ask the user if want to run test helper to test component “X”.</p> <p>7a4. The user reply with “Yes”, test helper started. After finishing test go to step (9).</p> <p>7a5. The user reply with “No”.</p> <p>7a6. The system ask “if to stop diagnosis or to explore another solutions?”</p> <p>7a7. If user pressed “stop” go to step (9) and stop, if pressed “explore another solutions” got to step (9), and continue.</p> <p>12a. if new fact not found in problem areas</p> <p>12a1. Add it to facts, exit and jump to step (11) in diagnose problem use case.</p>

4.3 Problems faced

Major problems that has been encountered while developing our system can be outlined in the following:

Collecting accurate data: it is important to fill expert system database with accurate diagnosis knowledge, but the expert information is hard to reach, because experts are scarce, busy and often difficult to reach, second the expert can't explain his reasoning in a form of steps well.

Develop a way for the system to detect that rule/rules has been satisfied: the rules in database are in a human readable format that make it difficult for computers to process, so solved this problem by just using the ID if rules to analyze it. The technique search the facts selected by user in database and return each rule ID concluding this fact in its right-hand side, then sort this rules and calculate the number of times that some facts found in each rule. The number of facts found is equal to the real rule conditions if it is satisfied, else the rule is not satisfied.

What conflict resolution protocol will be used: Conflict resolution protocol is so important because in most cases more than one rule may be satisfied, in our system this happens when the error's symptoms can have multiple reasons. (Conflict resolution protocol chosen for this project provided in section 4.6.1.2).

Interaction with user: used question boxes and dialog boxes and main user interface to interact with user.

How to distinguish between types of rules: there are diagnosis rule which hold the main diagnosis rules, and there are relational rules which define relation between two facts or more, and there are a diagnosis test rule which define that the system can help the user to test the component in the right

hand side of rule to make sure this is the cause of the problem. So the system must distinguish between these types of rules, used a TAG column that hold the type for each rule.

How to develop a universal way for system to interact with rule firing actions: the rule that have a conclusion is considered by the system as the last conclusion, each rule does not have a conclusion is added by the system to the left hand side of the system fact's and searched in the problem area (_IF column) in database. If found then this means this rule is a parent rule to other rules, or the diagnosis tree for that rule have more branches, If not found the system just search the database for possibility this new fact make new rule/rules satisfied, but if no new rules satisfied this rule is ignored and fire the next rule in "rule agenda".

How to develop a way to check and restore computer's model number, for purpose of collect and store which problems happened more in some computers models? It is useful if the system can register some types of errors that happens a lot to computer models. (Discussed in section 4.9)

How to develop a test helper to test any circuit output? Develop a test helper that just take input from user and process it can free human from processing the data manually. (Discussed in section 4.8)

How the system can increase its performance over time: Many techniques can be used to increase performance over time, in this project priority adjustment technique has been used. (Discussed in section 4.7)

4.4 System characteristics

- **Architecture:** The system is Client-server structured, the main reason behind using this structure model is to make database more distributed and easily updated and shared by many user, and to make it easy to collect statistical data about rules from users. The organization of client-server model used is shown in Figure 4.1.

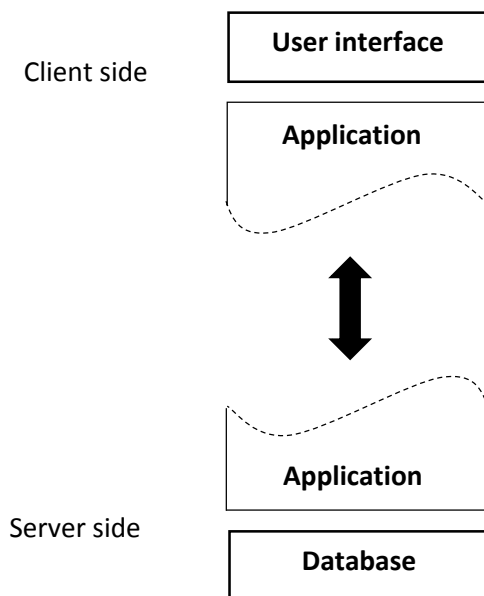


Figure 4.1: client-server organization [20]

The connection between client and server take place by using SQL well known port (3306).

- **Scalability:** the system is designed to work with database no matter of its size or number of rules in database, for example the table that asks the user about his/her problem area is not fixed but delivered from data in database whenever a new data enter the database the table will show it beside other choices.
- **Need internet connectivity:** system interact with MYSQL database that stored in internet server in real time, the reason behind that is this

technique gives the system the benefit of detecting changes in database in real time. As any web application its speed depends on the speed of the internet connection. This application can work with slow internet connection but needs a stable connection.

- **Interaction between user and expert system:** this belong to user-interface functions, the user interface consist of: tables to select from, question boxes, dialog boxes, and input boxes, all those beside the main user interface page that display the system states and the conclusion.

4.5 Knowledgebase Design

Well-formed knowledge base is the key element for a successful diagnosis system. The data base must be filled with accurate and well represented information, so the inference engine can use this knowledge to make a right specific diagnosis from given fact.

4.5.1 Knowledge representation

In this system the knowledge base is represented using rules base techniques which is detailed earlier in this report.

4.5.2 Rules based system

The rules based systems are the systems that their knowledge is represented in a form of (IF_THEN) rules.

To reduce the problem area a technique is used by which the knowledge is encoded in a form of: Problem area – Symptoms - The cause of the problem as mentioned in [10], for example table 4.4:

Table 4.4: rules encoding in database

_IF	_AND	_THEN
Screen	the image is distort	RAM

This techniques is so useful in the problem area of motherboard diagnosis. The researchers found there is no meaning for branches of diagnosis tree to expand beyond ten branches, so in this project there is no more than ten rules in each problem area.

4.5.3 Knowledge equation

The knowledge is collected from two main source:

- 1- Computer technicians: expert system knowledge base can be collected from multiple technicians, therefore the system will automatically increase or decrease the priority of rules depending on their number of failure and success, using priority adjustment.
- 2- Internet forms that provided from computer companies and the solution is provided from experts and the right answer is marked and rated.

After collecting data, the data represented in a form of diagnosis tree for example as the one shown in Figure 4.2.

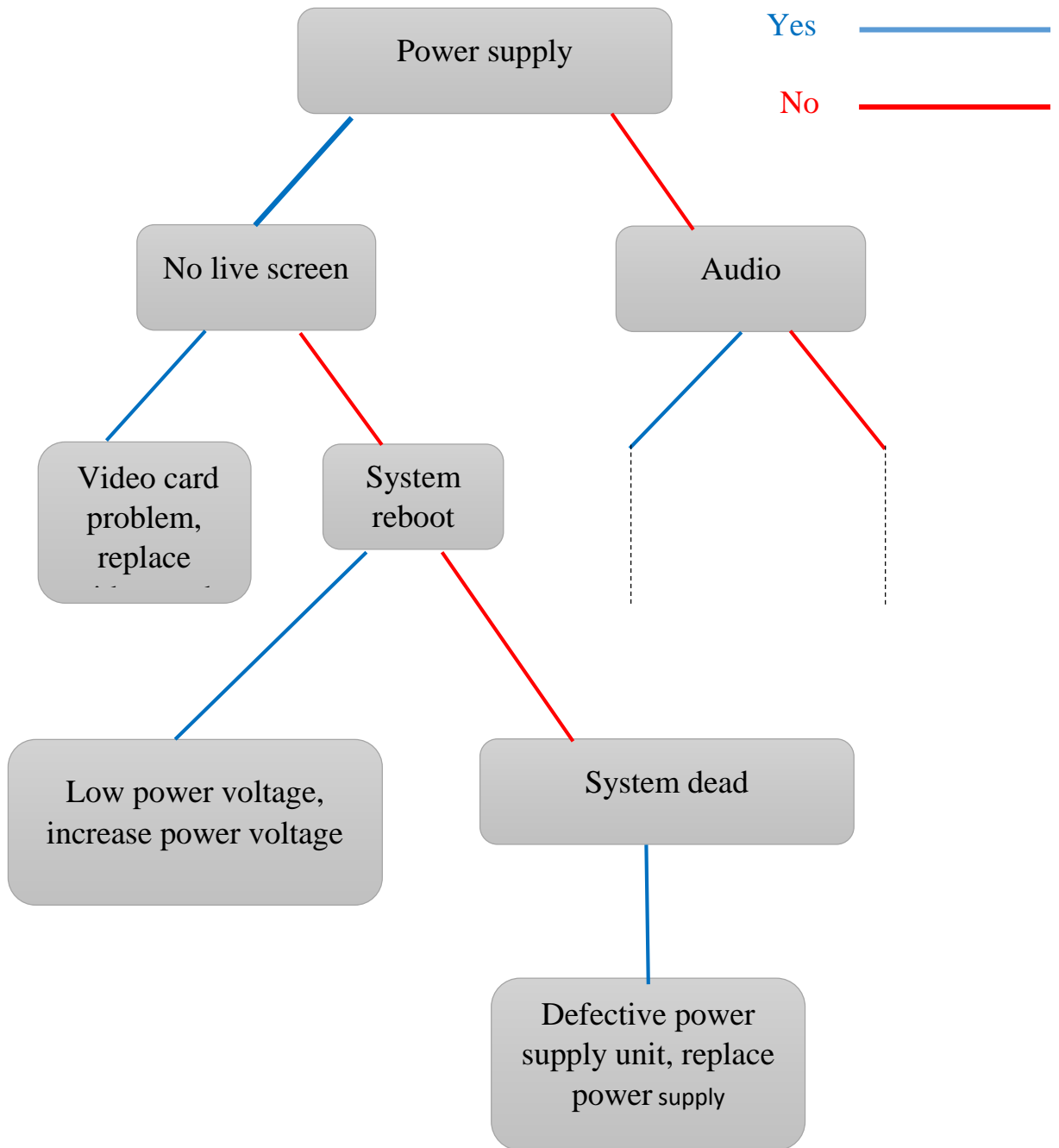


Figure 4.2: Sample Decision Tree for creation of knowledge-base [3]

Next this tree is converted to (IF_THEN) rules then enter to the database. As example: suppose figure shown in Figure 4.3 is a simple diagnosis tree.

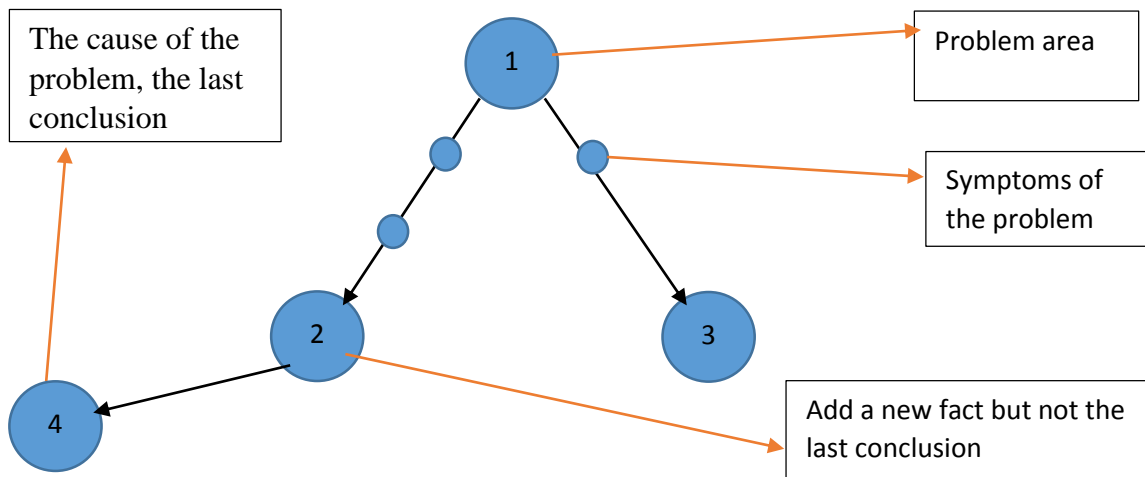


Figure 4.3: Example of simple diagnosis tree

The rule will be extracted concluding the **problem area –symptoms –and finally the cause**, as the tree above there will be 3 rules: the first rule from circle (1) to circle (2) , second rule from circle (1) to circle (3) , last rule from circle (2) to circle (4).

Note the last rule is children of the first rule, because it is satisfied from a fact reached from the first rule, this is an important concept when taking about priority adjustment in section 4.7.

Entering this to the database would result in something like table 4.5.

Table 4.5: database architecture.

I F	AN D	TH EN	ENT ER DATE	PRIOR ITY	RUL E ID	CONCLU TION	MOD EL	SUCC ESS	FAIL URE	TA G
--------	---------	----------	-------------------	--------------	-------------	----------------	-----------	-------------	-------------	---------

- **IF, AND, THEN:** (rules condition and conclusion).
- **Entery_date:** the date and time of the rule in a form of date/time and is automatically entered by server.
- **Priority:** is left to the expert who enter the rules to determine the priority of the rule among other.
- **ID rules:** a unique number that identifies each rule.
- **Success:** number of successes of rule (used in learning)
- **Failure:** number of failures (used in learning technique).
- **TAG:** any rule in database given a tag to distinguish between relational rules and diagnosis rule. Relational rules are given TAG (R), diagnosis rules that does not need test get TAG (D), diagnosis rules that need test get tag (T).

The rule priority column plays a prime role in the process of diagnosis, because the highest priority will be fired first, so the right priority will let the system to reach the right diagnosis in the shortest inference process.

4.6 inference engine

Forward chaining techniques is used in this project to take the process of inference from rules, forward chaining is also called (data driven reasoning) and a type of first depth search.

Data driven reasoning means that the system first collect facts from user and then infer from this facts.

4.6.1 Inference code operations

First step Inference code operation: as stated earlier the user-interface interacts with the inference engine.



Figure 4.4: screenshot of expert system main window

When the user click “diagnosis problem” icon presented in Figure 4.4, the code starts checking internet connectivity then connects to database and fetches the data of all problem areas available in database (the record of if column).

please select you problem or problems area

	Yes/No
1	<input type="checkbox"/>
2	<input type="checkbox"/>
3	<input type="checkbox"/>
4	<input type="checkbox"/>
5	<input type="checkbox"/>
6	<input type="checkbox"/>
7	<input type="checkbox"/>
8	<input type="checkbox"/>
9	<input type="checkbox"/>

	Problem area
1	startup
2	screen
3	fan does not spin at all
4	installing operating system
5	power problem
6	power regulator circuit
7	USB port
8	Beep
9	abnormal behavior of computer

Figure 4.5: problem area selection table

Second step Inference code operation: after the user select only one problem area from those displayed in the table of Figure 4.5, the system connects to database server again and fetches the symptoms among those displayed in Figure 4.6 (if found) of the selected problem area.

please select you problem or problems area

	Yes/No
1	<input type="checkbox"/>
2	<input type="checkbox"/>
3	<input type="checkbox"/>

	Problem area
1	cannot power on
2	power on
3	pc booted

Figure 4.6: symptoms of selected problem area a form first stage.

Third step Inference code operation: as mentioned data driven reasoning collect data first and then diagnosis from this facts, so in this stage the data must be ready and the system starts the operation of checking the rules that their condition part is satisfied then constructs the rule agenda and sorts it using conflict resolution protocol and lastly fire the rules:

To check for satisfied rules the system uses two functions, the first function is:

1- “Pattern matcher”:

This function takes the facts from the user via the user interface and then compares these facts with the database.

2- “Rverification”:

After matching the facts with the database, this function determines which rule can enter the rule-agenda (which rule’s condition is satisfied).

4.6.1.2 Conflict resolution protocol

Conflict resolution protocol is done by two ways the main way is using priority, but if more than one rule have the same priority these rules will be sorted using last entry_ date, for example:

Table 4.6: rules agenda before running conflict protocol

Rule_ ID	PRIOPITY	ENTERY_ DATE
2	9	2/8
3	2	2/8
4	1	3/8
17	1	5/8

The rule agenda is sorted from server from highest_ smallest priority as in table 4.6 but a rule that has ID (4), (17) has the same priority, so the “conflict_ protocol” function checks for this condition and if found it requests the server to sort them by the newest date and re-entered to the same location in the matrix as shown in table 4.7

Table 4.7: rules agenda after running conflict protocol

ID	PRIORITY
2	9
3	2
17	1
4	1

4.6.1.3 Layers of “rule agenda”

After conflict resolution protocol finished, “rule agenda” is compared to the memory of “fired rules” to eliminate the possibility of firing any rule more than once. Lastly “rule agenda” sorted again to form three logical layers of “rule agenda”, as show in Figure 4.7.

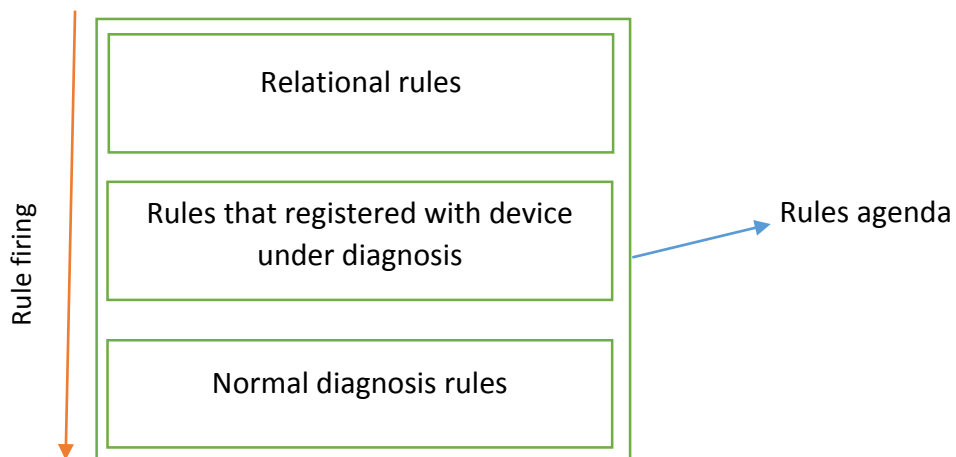


Figure 4.7: logical layers in “rule agenda”

Those logical layers of “rule agenda” are very important, because First: Relational rules define relation between two facts or more so it is a must to be fired first if found to know if there is a relation between facts stored in short term memory, for example two facts “device can power on” and “device

cannot power on” these two facts are contradiction, if there is a rule to define this relation of contradiction the system can detect it. Second the rules that registered to device model under diagnosis must be fired before normal rules because this means this rule/rules found succeed in this device model so firing them first speeds up the operation.

Forth step Inference code operation: the rule agenda is ready and the rule is ready to be fired by “rule_fire” function that controls the process of rule firing and action of firing.

A. “rule-fire” function operation

The rule agenda that was stored in a short term memory passed to “rule fire” function that takes the job of firing rules as follow:

1-reads the first (rule _ id) from rule – agent, and connects to database to drive its conclusion (if found).

2-if conclusion found this conclusion is displayed to user, then asks the user is this fixes the problem or not (go to step 3). But if no conclusion found go to step (4).

3-if user respond (‘yes’) then this means that this is the final conclusion and this stops diagnosis. But if the User respond by (‘no’) then the first rule is deleted from rule-agenda and the system goes to step (1).

4-from step (1) if conclusion not found then add its (_then part) to facts in short-term memory, and go to step (6). once a new fact entered save the remaining rules of rule agenda and start the diagnosis to make sure if this new fact make new rule/rules satisfied or not.

5-if no new rule/rules satisfied then retrieve the old saved rule-agenda and go

to (1). But if new rules found: Add the new rule-agenda to the top of the old parent one and then go to step (1).

These steps are repeated until the right diagnosis is found or all rules are fired.

4.7 Priority adjustment development

As mentioned before priority plays a prime role in inference because the program fires the highest priority first, so if priority entered first by knowledge engineer is highest than or lower than what it must be, the inference takes more time to reach the right conclusion.

For this reason the priority adjustment function is developed to take this responsibility, the priority adjustment works in two separate functions, the first function run after inference is stopped by looking into the rules that have been fired. Rules that have been fired are stored in this manner as can be seen in table 4.8:

Table 4.8: the form of fired rule memory

Rule Id	Succeeded	failed	Parent rule	Number of children's

The **succeeded**, **failure** and **parent rule** label of fired rule memory is indicated by either (1 or 0), **number of children** label have the number of rules satisfied from a fact that reached from parent rule. Every rule is either succeeded or failed. The success and failure of any parent rule depend on its child/children rule success's or failure's.

Lastly this matrix is processed by priority adjustment and updated the database with the new values of statistical information of success and failure of this rules/rule.

After that the second function that run in server side takes the responsibility of updating the priority of rules based on their success and failure data. This function is a PHP web script that called by normal URL address, this function work as follow:

- **If** (success ≥ 3 or failure ≥ 3) **and** (success not equal 0 and failure not equal 0) **then** priority = (success/failure).
- **If** (success ≥ 3 and failure = 0) then priority = success/1.
- **If** (failure ≥ 3 and success=0) **then** priority =1/failure.

For example: assume for rule that have id (5) the success is (4) and the failure (2) the new priority is $(4/2) = (2)$.

Note that no more than one rule in the same problem area will succeeded in the same diagnosis session.

The reason behind only adjust the priority only after one of successes or failures number reach (3) is that just to make sure that the rule was fired number of times enough to begin to process its priority.

This function is called from user device two times, first when checking for internet connection the system connect to this webpage to check whether the server can be reached or not and also this runs the code on webpage, the second time after priority adjustment function finishes.

4.8 Test mode

Sometimes it is desired to test the component that inference engine thinks it is the cause of the problem, for example (power supply unit). So our problem is how to develop a testing helper to help user test their components, first know what component need to be tested in first place, second the normal output of this component, third what kind of devices can measure this component. Some component can be tested using easy techniques used by computer technicians.

Development of a test helper that can be used to test a well-known normal output for any circuit using voltammeter or any voltage measuring device, the voltammeter is desired because it is the main tool used by any computer technician, this requires some basic knowledge about how to measure voltage, detailed information about how to measure devices is not mentioned by test helper.

4.8.1 The development of test helper

As mentioned earlier to test any circuit or device you need to know how to test its behavior and compare it to the normal behavior, so the system need a database to store information about how to test this component. Tried to add to the same rules database but found that it is not efficient to use rules representation in this situation, so a separate table that hold the testing data and guide to each component separately has been built.

Take power supply unit for PCs as example, most well-known PSU is ATX power supply ATX (Advanced Technology eXtended) is a motherboard configuration specification developed by Intel. The specification defines the key mechanical dimensions, mounting point, I/O panel, power and connector interfaces between a computer case, a motherboard and a power supply.

ATX power supply have output and tolerance levels mentioned in table 4.9.

Table 4.9: DC Output Voltage Regulation [21].

Output	Range	min	Nom	Max	Unit
+12V1DC	+/- 5%	+11.40	+12.00	+12.60	Volts
+12V2DC	+/- 5%	+11.40	+12.00	+12.60	Volts
+5VDC	+/- 5%	+4.75	+5.00	+5.25	Volts
+3.3VDC	+/- 5%	+3.14	+3.30	+3.47	Volts
-12VDC	+/- 10%	-10.80	-12.00	-13.20	Volts
+5VSB	+/- 5%	+4.75	+5.00	+5.25	Volts

The output of ATX power supply must be in a specified range of those listed in table 4.9, else the power supply is defected. Also needed to know the pin layout of this ATX power supply and the voltage that must come out from those pins, a simple method is just to point voltage range to wire color because it is easier for humans.

Table 4.10 shows the wires colors and its output voltage.

Table 4.10: ATX power supply wires.[21]

pin	Signal	Color	Pin	signal	color
1	+3.3VDC	Orange	13 [13]	+3.3VDC [+3.3V default sense]	Orange [Brown]
2	+3.3VDC	Orange	14	-12VDC	Blue
3	COM	Black	15	COM	Black
4	+5VDC	Red	16	PS_ON#	Green
5	COM	Black	17	COM	Black
6	+5VDC	Red	18	COM	Black

7	COM	Black	19	COM	Black
8	PWR_OK	Gray	20	Reserved	N/C
9	+5VSB	Purple	21	+5VDC	Red
10	+12V1DC	Yellow	22	+5VDC	Red
11	+12V1DC	Yellow	23	+5VDC	Red
12	+3.3VDC	Orange	24	COM	Black

The two tables 4.9 and 4.10 can be used to make a test helper, the resultant test helper database for power supply testing is as shown in table 4.11.

Table 4.11: power supply testing helper database

Testing steps	Normal value	Tolerance	Msg to user
Check Orange wire voltage and enter it here	3.3	5	Please note that you need a voltammeter to perform this test, difficulty (medium), if you want to proceed press "Ok"
Check Red wire voltage and enter it here	5	5	
Check Yellow wire voltage and enter it here	12	5	
Check Blue wire	-12	10	

voltage and enter it here			
------------------------------	--	--	--

Lastly when user request for test the system searches the database for table that have the name of the component need to be tested, so the table name must be the name of component.

4.9 Working in respect to computer model

In the field of computer diagnosis it is useful to remember what a specific problem happens to a certain computer model. Also some diagnosis rules are not suitable for all types of computers so “model” column is included in table 4.2, to reserve rule/rules for a specific computer model.

The system developed to ask the user for computer model first, and when the user select a problem area the system checks the rules correspond to this computer model or have no reserved computer model. The second time computer model show up when the system is sorting the “rule agenda” in layers (mentioned in section 4.5.1.3).

4.10 Programs and tools

The program is coded using 'MATLAB 2015', the code is a MATLAB function and SQL queries, the database is setup using MySQL server database 2012 that stored in the internet, and then connected to MATLAB using ODBC driver.

In server side the database have a remote access from anywhere, the connection to database is done by only one function that open and close the connection.

Prototype model is used in development of software, number of functions each have its own job and main function that control the execution of those functions so any new function can be add easily by just calling it from main function. Finally the user interface is designed using MATLAB GUI tool.

Chapter 5

Results and contribution

5.1 Introduction

Computer failure diagnosis is a time consuming and costly task to do manually. Expert system use knowledge which they reason about to draw conclusions and provide solutions. [5]

An expert system to provide a solution based on hardware problems symptoms is developed, to emulate the human ability of fast diagnosis using only symptoms of the problem. The right solution will be reached unless it's not entered to database.

5.2 Result and finding

Knowledge acquisition was a time consuming task, but it become easier if a situation examined and the human expert asked how to deal with this kind of problems, the main source of knowledge in this project is computer technicians. Also there is no need to increase the number of rules in system to make it more accurate.

Shared database architecture gives the system the ability of easily distributing information and update knowledge in the database between multiple users in real time. But as well as this is a benefit some problem can arise with some scenarios, assume a user selected a problem that have one symptom, and while the inference engine check supported facts against rules in database, some rules are updating by adding another symptoms, the inference engine will find the updated rules not satisfied and if no rule satisfied the system displays “no knowledge found” and stop diagnosis. The user may not retry again after that, deleting the entire rule will have the same effect.

After collecting starting data it is time to represent this data. The developed expert system uses rule-based data representation to represent knowledge in database. The results of these data representation are:

- In problem area of PC hardware diagnosis, found it was too easy to encode knowledge in form of rules.
- The division of rules into (problem area – symptoms – problem cause) is well suited to hardware diagnosis problem.
- Rule based representation gives a good control over diagnosis rules, and the system can easily measure the success and failure for each rule individually.
- Rule based representation represent knowledge in human readable format this advantage give the expert the ability to easily check rules, but it is not that good for computers to work with, because computer doesn't have the knowledge of what this data means.
- Rule based representation can represent relational rules between facts in system, this gives the expert system meta-knowledge about facts in database.
- In rule based representation, it is easy to reserve some rules for a specific device model.
- Rule based representation found not suitable to hold “test helper” data of component.
- The ability to collect diagnosis data from more than one expert and represent each different diagnosis in different rule.
- Rules can easily be connected to each other by including the left hand-side of first rule in the right hand side of second rule.

- If the conclusion of rule can be divided into multiple reasons, then dividing that rule conclusion into new problem areas that state each reason in separate rule is desired, because this gives the user the ability to make a shortcut if he have some knowledge about the cause of the problem.
- The amount of knowledge can be entered into database is not limited, but contradiction and conflict problem can arise with adding more knowledge.
- The updating and adding of new rules to system can be a task that never end.

The inference technique used in this project is forward chaining, that collect data first and then reason about that data to reach a conclusion, in respect to inference engine found that:

- Forward chaining technique is enough to our problem area and no need for any other inference technique like backward chaining.
- Forward chaining doesn't leave any rule without examining it against user supported facts.
- It is easy to make a selectable table from rules because rules are divided into (problem area –symptoms – the cause of the problem).
- The inference engine can work with any database, unless it is not in the same format that discussed in chapter 4 in table 4.2.
- In long diagnosis tree the inference take longtime because the inference engine connect to database in each time new fact is entered to system.

- The quality of knowledge delivered to user depends on the quality of knowledge in database the inference engine delivers the right conclusion unless it does not find it in knowledgebase.
- Number of Attempts needed to reach the right conclusion depend on the priority of that rules among other rules that having the same symptoms.
- In some cases more than one component in motherboard can be defected, this considered no problem because the system will fire all rules that belong to that problem symptoms and in that process the user must check the component in the result that displayed to him/her. The right diagnosis will be reached unless there is missing rule in database.

Conflict resolution protocol is very important because in most PC hardware problems there can be several things causing the same problem symptoms, this result in respect to conflict resolution protocol has been found:

- Sorting rules based in priority is easy and do the job well, the problem with this technique is that if the user make multiple selection and multiple rules belong to different symptoms has been satisfied, then priority sorting becomes not well suited, because priority is added by expert in respect to rules that have the same symptoms so the priority is not a global priority.

In priority adjustment technique the system increases its performance by firing the rules that have much success over rules that failed more. The ability to deliver the right conclusion in shortest time depends on that the priority is well adjusted.as shown in Figures (5.1, 5.2, 5.3, and 5.4).

_if	_and	_andB	_then	rule_id	rule_priority	entry_date	model	conclusion	tag	S	F
startup	cannot power on	null	power source and environment	2	6	2017-06-18 16:22:21	null	check PSU cable and make sure the power outlet is ...	D	0	0
startup	cannot power on	null	power switch	3	5	2017-06-18 18:16:09	null	check power switch	D	0	0
startup	cannot power on	null	power problem	4	3	2017-06-18 18:17:18	null	null	D	0	0

Figure 5.1: screenshot from database before any success or failure happen.

_if	_and	_andB	_then	rule_id	rule_priority	entry_date	model	conclusion	tag	S	F
startup	cannot power on	null	power source and environment	2	6	2017-06-18 16:22:21	null	check PSU cable and make sure the power outlet is ...	D	0	1
startup	cannot power on	null	power switch	3	5	2017-06-18 18:16:09	null	check power switch	D	0	1
startup	cannot power on	null	power problem	4	3	2017-06-18 18:17:18	null	null	D	1	0
startup	power on	nothing happen	BIOS	6	6	2017-06-18 18:26:20	null	reset BIOS , and unplug RAM if BIOS is good you mu...	D	0	0

Figure 5.2: screenshot from database after first diagnosis.

_if	_and	_andB	_then	rule_id	rule_priority	entry_date	model	conclusion	tag	S	F
startup	cannot power on	null	power source and environment	2	0.333333	2017-06-18 16:22:21	null	check PSU cable and make sure the power outlet is ...	D	0	3
startup	cannot power on	null	power switch	3	0.333333	2017-06-18 18:16:09	null	check power switch	D	0	3
startup	cannot power on	null	power problem	4	3	2017-06-18 18:17:18	null	null	D	3	0

Figure 5.3: screenshot from database when success or failure reach (3).

_if	_and	_andB	_then	rule_id	rule_priority	entry_date	model	conclusion	tag	S	F
startup	cannot power on	null	power source and environment	2	0.2	2017-06-18 16:22:21	null	check PSU cable and make sure the power outlet is ...	D	0	5
startup	cannot power on	null	power switch	3	0.666667	2017-06-18 18:16:09	null	check power switch	D	2	3
startup	cannot power on	null	power problem	4	1.66667	2017-06-18 18:17:18	null	null	D	5	3

Figure 5.4: screenshot from database after success and failure become more than three.

From above figures the performance increased because problem that have ID =4 will be fired first compared to other two rules. So the user can reach the rule that have higher rate of success first. But, in priority adjustment technique it first collects information about success or failure of each individual rule by interacting with user by asking him if the conclusion is the right conclusion or not after trying to fix the component that considered the cause of the problem in diagnosis result?, a problem raised from human nature is that when the user find his/her answer they will not go back and respond to this question, and may just close the program, if the user does not respond to that question the system cannot know if this rule is succeed or failed.

Working in respect to computer model gives the system the ability to display problem causes that found a lot on that computer model.

5.3 Discussion

In all related systems the knowledge is mainly collected from human experts and then presented in a form of diagnosis trees and then into if-then rules. Also Similar to Amir Hossein Kafi et al. (2013) [6], found that the accuracy of system doesn't depend on number of rules rather than the accuracy of each rules individually.

Many systems reviewed uses a local database, and advise to deploy such system in the internet, the using of shared database gives the system the benefits of deploying the system in the internet. Without the need to deploy all the system in the internet.

In many systems especially those concerned with computer faults diagnosis the rule based technique is desired, also Mazlina Md Mustaffa et al. (2014) stated that "reducing computer faults diagnosis time by decreasing the problem area into symptoms and facts" [9], this can be easily done by rule-based representation. Reserving rules for some device models is not mentioned in related works earlier.

Systems developed by Sourav Mandal et al (2013) [3], load the rules from database into working memory and then matches the fact against those rules [2], our system does not load any rule in working memory but load the ID of rules that have possibility of being satisfied, This saves memory if the number of rules is large but it is a slow operation.

When the system comes to measure rules success or failure the problem of interaction raised this problem which is never addressed by any author of reviewed systems but they advise for friendly user interface. In “test helper” this is not a problem because the system will know if the rule succeed or not from test result before user know it.

Chapter 6

Conclusion and future work

6.1 Conclusion

In this project an expert system to emulate the ability of human technician to diagnose computer motherboard hardware failure has been developed.

This project is a step forward full automation of computer hardware problems diagnosis, the expert system is developed using MALAB function and rule-based representation and forward chaining inference technique, the proposed expert system can help human technicians to reach multiple knowledge, and to do a component test. The expert system gives the ability to share human's knowledge more easily. Self-adjustment of priority of rules speeds up the operation of diagnosis. Test helper for any component can be built to help user test that component, component like power supply can be tested by knowing the normal output from each pin and the accepted tolerance.

6.2 Future Work

Using threading in programming expert system can increase system performance, and make use of parallel processing.

Integrating the expert system with other sensing hardware and software, can lead to a full automated hardware diagnosis system that does not need any human interaction.

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Management Information Systems, Department of Technology Management,
Holon Academic Institute of Technology, 52, Golomb St., P.O. Box 305,
Holon 58102, Israel
Department of Computer Science and Software
Engineering, University of Melbourne, Melbourne, Vic., Australia

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